Lighting tutorial

First you'll need adobe 7.0 or lower for this tutorial

1.)Open Adobe Photoshop

2.)Make a new image (any size)

3.)Make a new layer and select the gradient tool and make

a stroke across the image like this

4.)now apply a Lens flair filter by going to

filer)render)lensflair now use my settings

5.)now open a image u want to add lighting to I used one I rendered from 3DS Max you may use it also its included in the zip file

now paste it above the new layer or you can drag it.

6.Now copy the image twice and set the bottom 2 to color dodge and the top to overlay.

7.)Now you have a texture with a funky coloring Make a new layer and fill it with the color

u want I chose this color #DAC9A1 /

set the blend mode to normal and your done

you'll get something like this for the output

[- Note you may move the layer around for a different effect ;) -]

you may also smooth the lens flair by using the blur tool.